Academic Bowl Rules Flow Chart - Toss-up and Bonus procedure

Before you begin the first question - give your Stall Count!

TOSS-UP - Moderator Reads the Question: "SOCIAL STUDIES: This European nation has the fourth-largest economy based on nominal GDP. States in this nation include Hesse, Saxony, and Bavaria. This nation borders Denmark to the North and Poland to the East. Name this nation with the capitol city of Berlin." (ANS: Germany)

Moderator finishes the full question. No conferring on toss-ups.

TIME DOES **NOT** START on an interrupted question

Team One Student buzzes after moderator says Saxony. Moderator stops reading the question **immediately** and recognizes the student.

Interrupted

TIME STARTS - 5 sec or 15 sec.

No one buzzes in before time expires. Moderator reads answer answer to the toss-up ONLY and continues on to the next question

Student on team Two buzzes in and answers France. Moderator clears buzzer system and says, 'incorrect' ** Team One buzzes in and answers Belgium. Moderator says incorrect, gives correct answer to the toss-up ONLY and goes to the

Student on team Two buzzes in and answers France. Moderator clears buzzer system and says, 'incorrect' Team One buzzes in and answers correctly. Points are awarded and the bonus question is read.

Student answers correctly. Points are awarded and bonus question is read.

Student answers incorrectly. Moderator says incorrect, does NOT give the correct answer and picks up reading the question at a logical point until the question is finished or Team Two buzzes in. Team one may NOT buzz in again

Concerning time - Except for an interrupted question, once either team has buzzed in the question is in play. If time expires while the first team is answering, and the given answer is incorrect, the second team STILL has the opportunity to buzz in. If the first team to buzz is in is Team One, after that team answers incorrectly, the moderator will say, "Team two?" or call the team by name "Bugtussle?" Once the moderator has called the team the buzz must be immediate (2 seconds - one thousand one one thousand "time**") if the buzz is not immediate, call time, give the correct answer and move on to the next question. IF there is remaining time (computation question) after the first team gives an incorrect answer, the second team receives the remaining time but must buzz in before time expires. If there two or fewer seconds left on the time clock, call for the answer

BONUS - The team answering a toss-up question correctly receives the bonus question. BONUS: This mountain range stretches across eight nations including Germany, France and Austria. This mountain ranges highest peak is Mount Blanc. Name this largest **mountain range located entirely in Europe. (Ans: (The) Alps)**

Once the moderator has read the bonus question time starts. Students have 10 seconds to confer on a non-computation question and 15 seconds to confer on a computation question. **After time has expired (**10 or 15 seconds) **The moderator _will call_ for the answer by saying** "Captain?" or "Answer?" The captain must give an immediate answer. No additional time will be given for the captain to check with team mates. Time expires. Timer either beeps or the person keeping time says "time" - Moderator says "Captain?" - Answer must begin. If the answer is incorrect or time has expired without an answer, give the correct answer and go to the next Toss-up

Academic Bowl Rules Flow Chart - What if…

If a student answers before being recognized by the moderator, a blurt; a.) the first time a blurt occurs in a game a warning will be given. The warning is for BOTH teams and all team members; b.) the second time any student answers before being recognized, the answer will be ruled invalid, even if the answer was correct. The opposing team will be given the opportunity to answer the question. The moderator will not indicate if the blurted answer was correct or incorrect. The moderator will say, "That was a blurt. The answer is invalid."

If a student confers on a toss-up question. The moderator will not accept an answer from the team that conferred. If an answer is given by the student the moderator will not indicate if the answer given is correct or incorrect. The moderator should say "conferring" and continue as if it were an incorrectly answered question.
Conferring should be called if, before an answer is given, a student turns to another team member or looks into the audience and says aloud or mouths the answer. If the other person does not visibly or auditorialy respond, this is **still** considered conferring. Reading a written answer from a paper other than their own is also considered conferring.

If a Moderator inadvertently gives the correct answer after an incorrect answer has been given but before the opposing team has an opportunity to answer a replacement toss-up question will be read for the second team ONLY. The tournament coordinator will have a set of replacement questions. The question should come from the same subject area.

NOTE: THIS IS A CHANGE IN PROCEDURE - If a technical issue creates a situation that impacts both teams, e.g. the system wasn't cleared and neither team can buzz-in or there is a malfunction of the buzzer **before** an answer is given by either team.
If it is determined that the buzzer system is malfunctioning - that system should be switched out for a different system. (When attending a tournament, **ALWAYS TAKE YOUR BUZZER SYSTEM WITH YOU!**)
a.) Clear the system.
b.) The moderator will use a key word to indicate permission to buzz in. The Moderator will tell the students. "I will re-read the toss-up question. At some point in the question you will hear the word "pumpernickel " You may buzz in when you hear me say pumpernickel . If you buzz in before, your answer will be ruled invalid."
c.)The moderator will begin re-reading the question and insert pumpernickel into the question at a spot of their choosing.
HOWEVER
If the malfunction is discovered after an answer has been accepted. The question will be tossed out and a replacement question will be read for both teams. e.g. a student buzzer quits working and a student was trying to buzz but could not buzz in because of the malfunction.

Academic Bowl Rules Flow Chart - Procedure & Question Protest response

Procedure Protest - If an official is not following procedure -- not allowing a second team to buzz in after an incorrect response, incorrect time allotted, etc. -- The coach may stand.

If a Moderator sees a coach stand during the competition the moderator will stop immediately and ask the coach, "What is your protest." The coach will state the procedural error to be corrected.

A procedural error that impacts both teams equally will be corrected from the point of protest forward.

If a second team was not allowed to buzz in after an incorrect response and the answer has already been given, the Moderator will give the team that was not allowed to answer a substitute question as they would if the answer was inadvertently given.

Question/Answer Protest -

Question protests occur at the end of each quarter. If a protest is not raised at the end of the quarter, all right to protest questions from the quarter that has just finished are relinquished upon the start of the next quarter or when the Moderator, after giving the final score and asking if there are questions, says "This ends the game." A protest over a question in the first quarter must be lodged at the end of the first quarter. A protest over a question in the second quarter must be lodged at the end of the second quarter. A protest over a question in the third quarter must be lodged at the end of the third quarter. A protest over a question in the fourth quarter must be lodged before the Moderator ends the game.

-A coach may protest the answer given to a question if. . .
   the response their team gave was a correct response but was ruled incorrect by the moderator.
   the response given by the opponent was an incorrect response but was ruled correct by the moderator.
-The moderator will determine if the protest is valid.

If there is a chief judge, the moderator may confer with the judge. The chief judge will give the final ruling. The judge has the final word on the decision about the protest.

If there is not a chief judge, the moderator may, if necessary, leave the room to confer with officials from the other competition rooms. If there is not a judge, the moderator has the final word on the decision about the protest.

-If a protest is upheld:

Correct response ruled incorrect for a **toss-up**:

If the team giving the correct answer, but ruled incorrect, was the **first** team to buzz in, a replacement question from the same subject area, if possible, will be read for that team only. **New procedure**: If there is no answer or an incorrect answer is given, the opposing team will be allowed to buzz in as it would on any missed answer.

If the team giving the correct answer, but ruled incorrect, was the second team to buzz in, a replacement question from the same subject area, if possible, will be read for that team only. **There will not be a rebound opportunity as the first team to buzz in missed the question initially.**

-Incorrect response ruled correct for a **toss-up**:

If the team giving the incorrect answer, but ruled correct, was the **first** team to buzz in, a replacement question from the same subject area, if possible, will be read for the opposing team only.

If the team giving the incorrect answer, but ruled correct, was the **second** team to buzz in no replacement question will be asked. **The first team to buzz in missed the question initially.**

Bonus Question -

If the answer given by the students was correct but ruled incorrect, points will be awarded for the correct answer.

If the answer given by the students was incorrect, but ruled correct, points initially awarded will be deducted for the incorrect answer.